

CHECK-IN

All team coaches must check in their team before their first game and make registration payment. Teams will receive 2 team coaches wristbands. (No Exceptions)

ADMISSION

There is an admission charge for all spectators –Daily Admission is \$10 for all Spectators, Children 5 years and below GET IN FREE.

GAME RULES

- ALL COACHES MUST HAVE REPORT CARD OR BIRTH CERTIFICATE FOR PROOF OF AGE FOR EVENT ENFORCEMENT. (IN CASE OF PROTEST)
- PLAYERS GRADE AND AGE AS OF AUGUST 31, 2018: (9U/3rd, 10U/4th, 11U/5th, 12U/6th, 13U/7th, 14U/8th, 15U/9th, 16U/10th, 17U/11th)
- National Federation rules with stop clock on every whistle.
- There will be (2) 15-minute halves for 15u-17u divisions.
- There will be (2) 13-minute halves for 9u-14u divisions.
- 3 timeouts total per game (2) full timeouts and (1) thirty-second timeout.
- 3 minute halftime.
- Guaranteed 3-minute warm-up between games.
- Overtime is 2 minutes (1) 30-second timeout in overtime with no carryovers.
- A player fouls out on his 6th personal foul.
- Team reaches 1-and-1 bonus on the 10th team fouls of each half. No 2-shot bonus.
- Team listed on Left in Pool Play and Top in Bracket Play is home and wears light color. Bring both colors to game in case a team does not have extra uniforms.
- Game time is game time. At game time, clock will start. Once the team arrives, they will be charged a 30 second timeout. The opposing team will receive 1 point for every minute the offending team is late, then the game will start from that point (wherever the clock is). Clock will NOT be reset. If team has not arrived by halftime, then it is forfeit.
- Bracket seeding after pool play is determined by:
- o Head to Head Games.
- o Point spread with +15 maximum.
- o Coin Toss if Tied after point spread total.
- A player can play up in age groups within the same organization only in different divisions. A player can't play on 2 different teams in the same age group,
- If a team is ahead during the 2nd half by 20 or more points, the clock will not stop until the losing team cuts the lead to 12 points or less.



- There will be no cursing, unsportsmanlike conduct, foul language, physical violence, or berating of fans, players or officials. These acts will not be tolerated. The game is for the kids. Maintain a positive atmosphere win or lose. Anyone breaking the above rules faces a technical foul for their team and possible ejection and suspension from the tournament.
- Casual Profanity Casual profanity pertains to expletives and verbal unsportsmanlike language not necessarily directed at officials or opposing players, but is uttered by a player out of frustration. This type of behavior is penalized by a technical foul against the offending player.
- Foul language will not be tolerated by players, coaches, parent/guardians, and/or spectators. An automatic technical foul will be assessed if a player or coach uses foul language. A second violation in a game will result in a ejection and a 1 game suspension from the tournament.
- Any player, spectator or coach thrown out of a game will be subjected to possible suspension from tournament games.
- No smoking or alcoholic beverages are permitted at any site.
- No bouncing of balls in the school hallways is permitted.
- Anyone defacing or damaging the property of the school whether before, during or after the game will be automatically suspended from the tournament and held liable for all costs.
- If anyone believes the rules are being violated by any player, coach, parent or spectator they may contact the gym supervisor. The supervisor will investigate all complaints received and will take appropriate action, which could include suspension or expulsion from the tournament.
- Please keep all young children from running through the schools or facilities.
- Please keep all cheering in a positive manner and show good sportsmanship.